

# SERVICE DESIGN FRAMEWORK<sub>v0.9</sub>

*...to innovate the service model*

*...to improve the service process*

# STEP Ø

*Setting the ground*

 **THE SERVICE**

*Which service do you want to improve or develop?*

 **SERVICE GOAL**

*In one sentence: the service goal*

*How does this fit with the organization's goals?*

*Which market needs are you willing to fulfill?*

 **THE CONTEXT**

*Key trends your service is aligned to*

*Hurdles within the organization*

*Which constraints do you need to take into account?*

 **DEFINITION OF SUCCESS**

*What if the service is a success?*

1

2

3

## THE KNOWN



What do you already know about the service?  
What's working well, what is not.

**Facts**  
*I know*

**Goals**  
*I want*

**Emotions**  
*I feel*

**Ideas**  
*I think*

## THE MAYBE

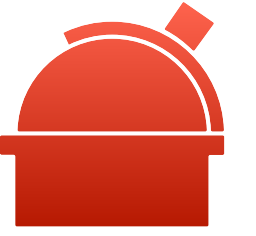


What do you know but you are not sure.

**Goals**  
*I want*

**Emotions**  
*I feel*

## THE UNKNOWN



Where do you need additional insights?

**Emotions**  
*I feel*

Insights gathering mood

↓  
Validation questions and deep dive

↓  
Confirmation questions

↓  
Open questions, formalization



Created by Vladimir Belochkin from Noun Project

Lucy

The customer service manager

Customer

Employee



### Demographics

- 50 Women
- Average age 35
- Single
- 10 years of experience



### Needs

- She needs guidance to handle complex requests from clients
- She needs to be informed on the end2end servicing process, to provide clear indication to the clients
- She needs direct access to a 24h technical support to escalate technical critical issues



### Behaviours

- She uses a mobile phone to check client's status online
- She leverages her friends and internal connections within the company to smoothen the processes
- She manages a small team of 2 people focused on operational tasks, which she delegates



### Pain Points

- She feels not in control of her team, which is constantly overwhelmed by requests from her boss
- She doesn't have any tool to oversee the end2end service, which is creating issues in the clients management requesting for support, beyond the organizational complexity
- She is worried about her career path, she is struggling to see the next step for herself within the company.

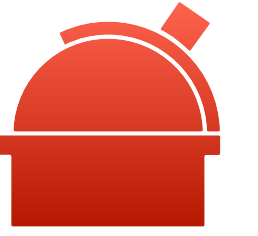
# THE KNOWN



# THE MAYBE



# THE UNKNOWN



What do you already know about the service?  
What's working well, what is not.



What do you know but you are not sure.



Where do you need additional insights?

**Facts / Actions**  
*I know*

**Goals**  
*I want*

**Emotions**  
*I feel*

**Ideas**  
*I think*

**Goals**  
*I want*

**Emotions**  
*I feel*

**Emotions**  
*I feel*



Validation questions and deep dive



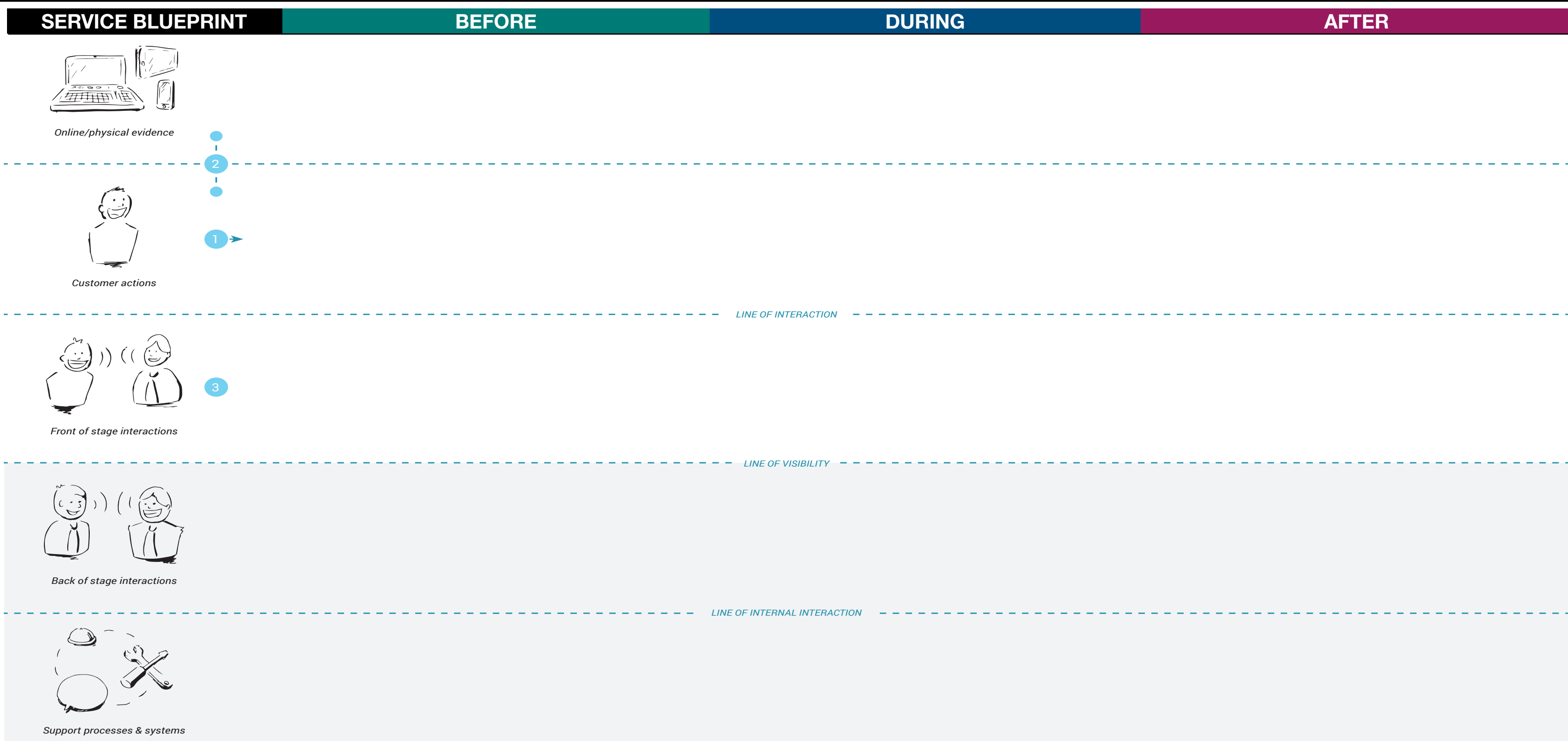
Confirmation questions



Open questions, formalization

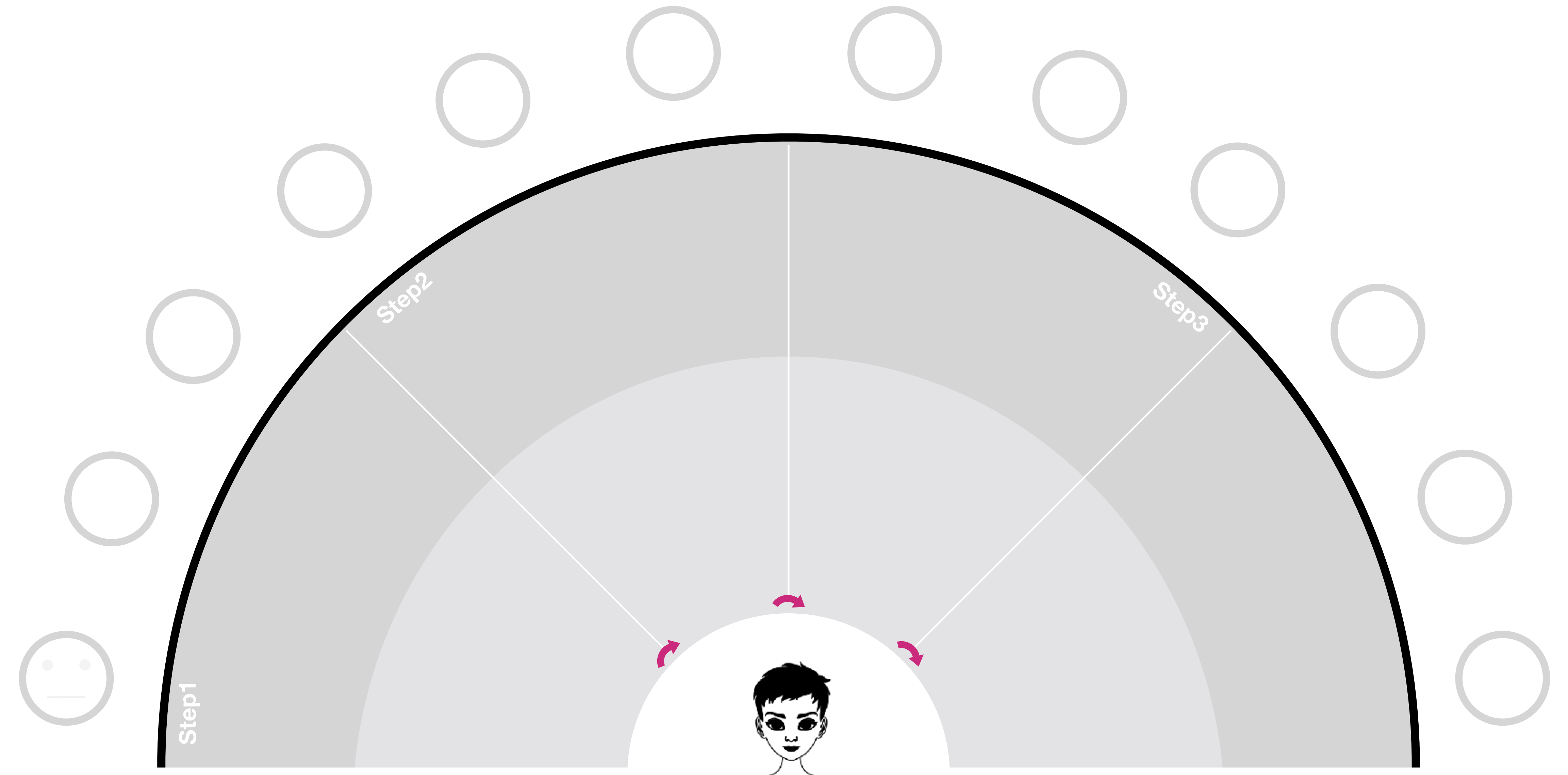
Insights gathering mood

## PROCESS MAPPING



# STEP 1

*Stakeholders mapping*



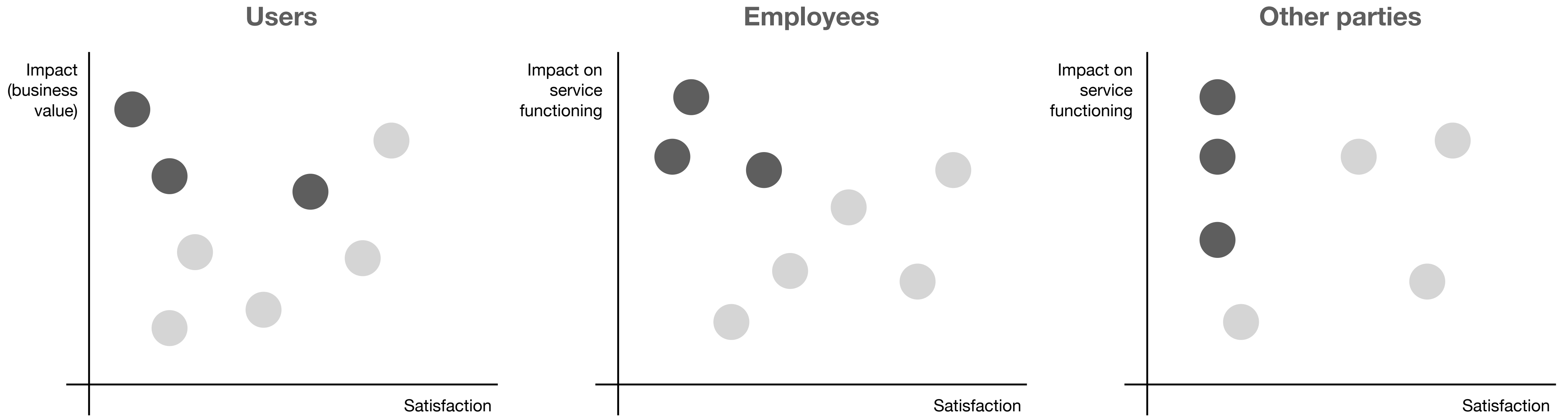
Satisfaction

Mediated actors

Direct relationship



Created by Vladimir Belochkin  
from Noun Project  
**Lucy**  
The customer service manager



 **KEY USERS**

*Which are the top 3 interested parties involved in the service?*

**Users**      **Employees**      **Other parties**

● ● ●      ● ● ●      ● ● ●

(Note: The circles are arranged in vertical columns, with three circles in each column, separated by vertical dotted lines.)



# STEP 2a

*Ideas*

*...to innovate the service model*



## CORE NEEDS

*Which are the top 3 needs for each area?*

**Physical Environment**

**Interactions with...**

*People*

*Tools*

*Technologies*

**Key activities to receive or  
execute the service**

**Personal**

*Rational (functional)*

*Emotional (non-functional)*



## NEED STATEMENT

*The user* \_\_\_\_\_ **needs a way to** \_\_\_\_\_ *Do something to address her needs* **so that** \_\_\_\_\_ *The user benefits directly* **although** \_\_\_\_\_ *The obstacle that makes it difficult or impossible*

**OR**

## HOW MIGHT WE\* (HMW) STATEMENT

<b>ACTION</b>	you want to achieve for	<b>USER</b>	so that he / she can	<b>WHAT</b>	you would like to achieve
Redesign		Sales Manager		Engaging	
Improve		CEO		Fun	
Solve		Millennials		Affordable	
Stimulate		Asset Manager		Frictionless	
...		...		...	

**HMW** redesign the withdrawal experience for teenagers to make it digital-only?

Need / HMW



\*

- **"How"** suggests that we do not yet have the answer. "How" helps us set aside prescriptive briefs. "How" helps us explore a variety of endeavours instead of merely executing on what we "think" the solution should be.
- **"Might"** emphasises that our responses may only be possible solutions, not the only solution. "Might" also allows for exploration of multiple possible solutions, not settling for the first that comes to mind.
- **"We"** immediately brings in the element of a collaborative effort. "We" suggests that the idea for the solution lies in our collective teamwork





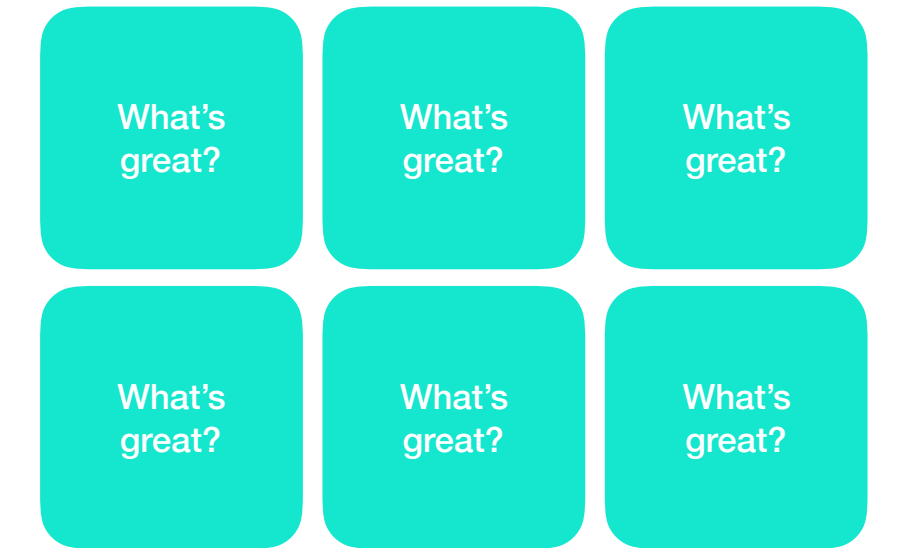
# SERVICE MODEL

*Key characteristics of the new service model*

## Governance



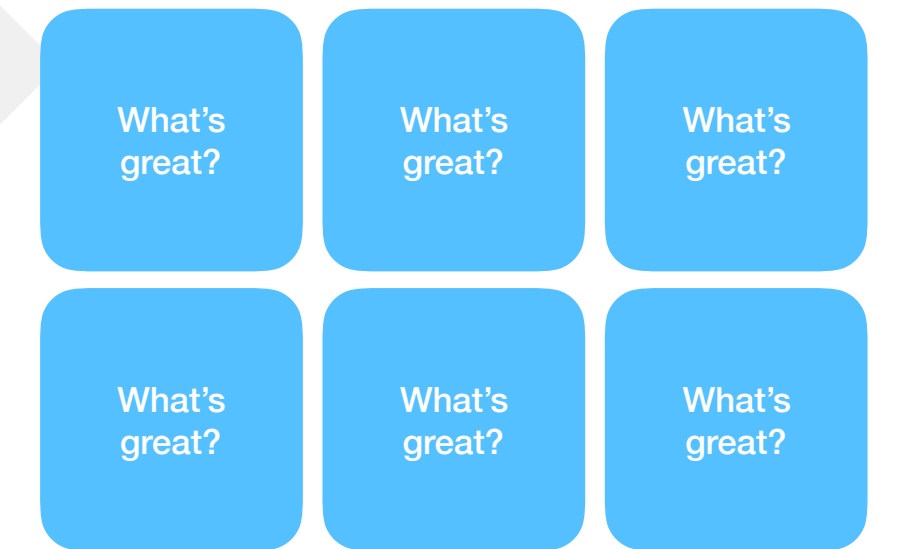
## Vision



## Process



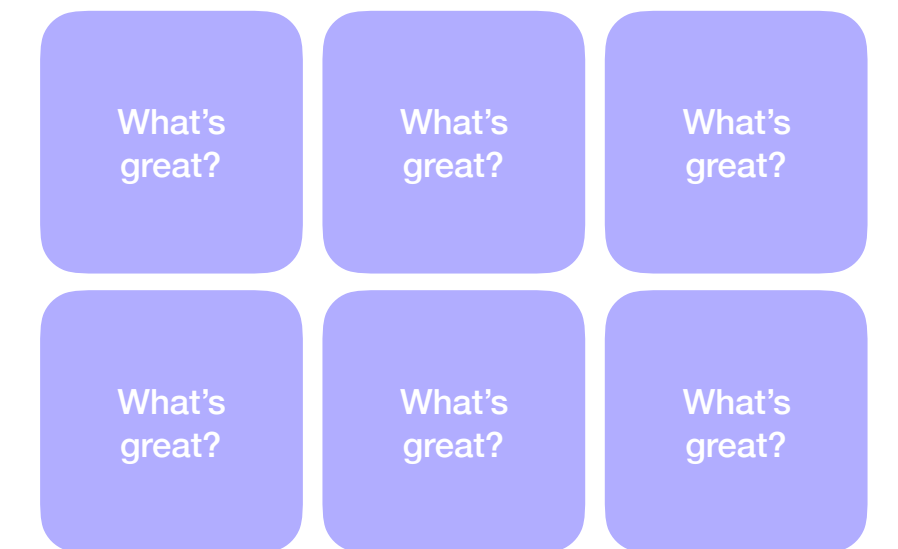
## Technology



## People



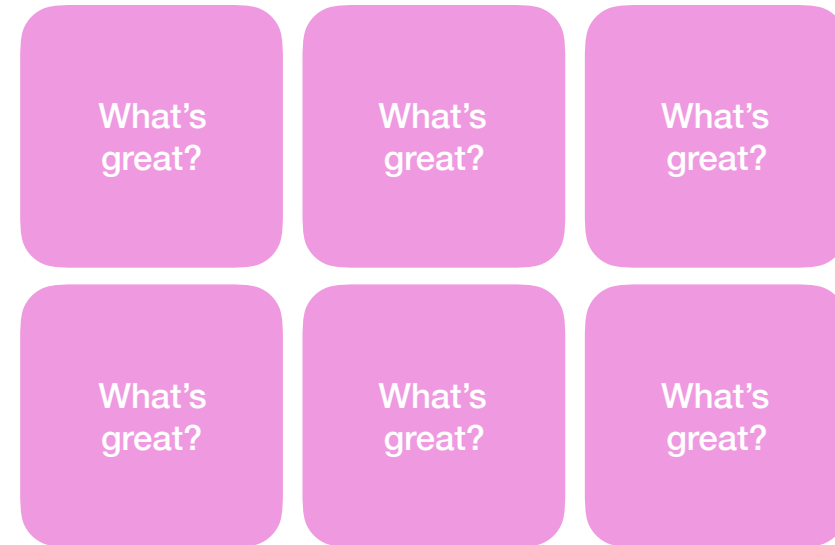
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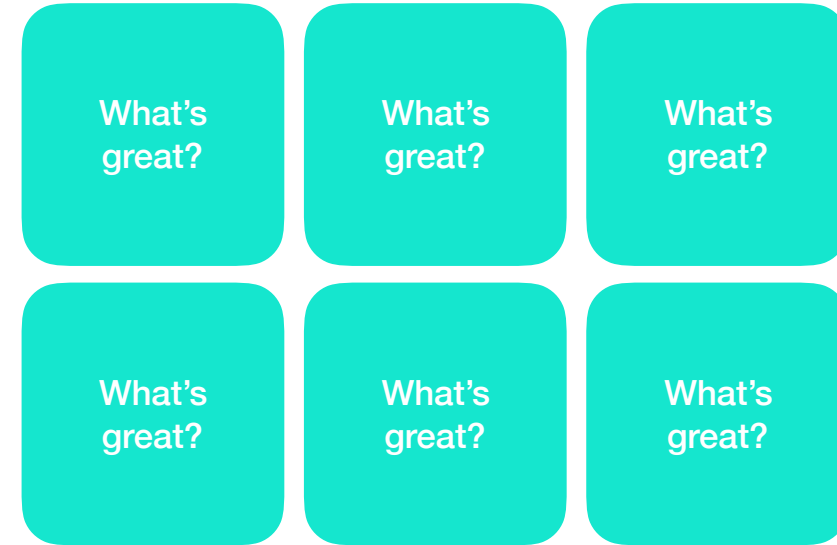
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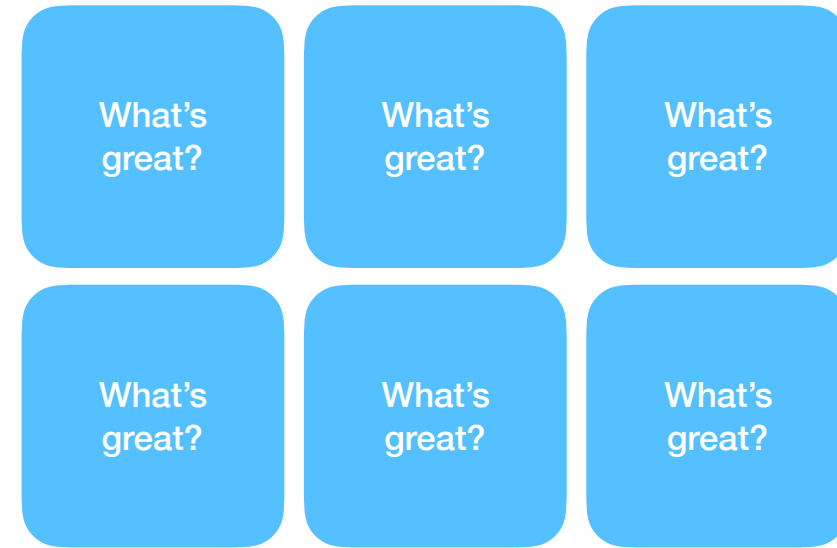
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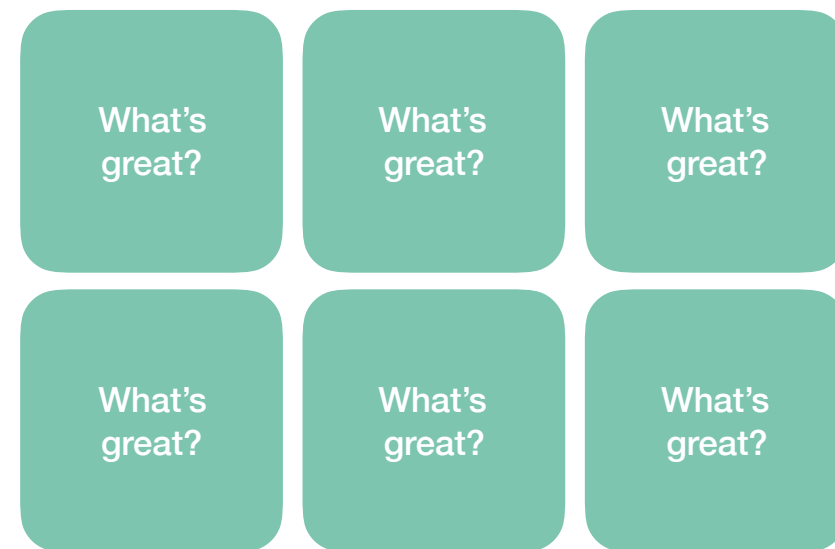
### Process



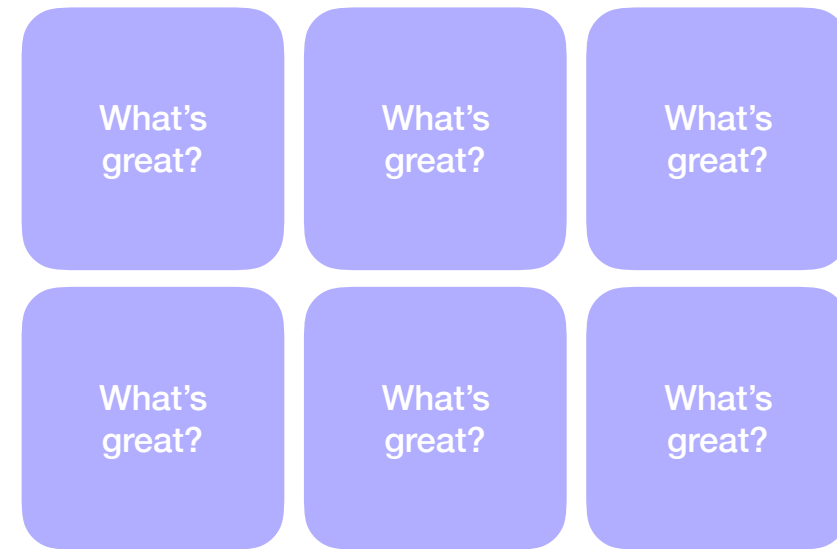
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### People

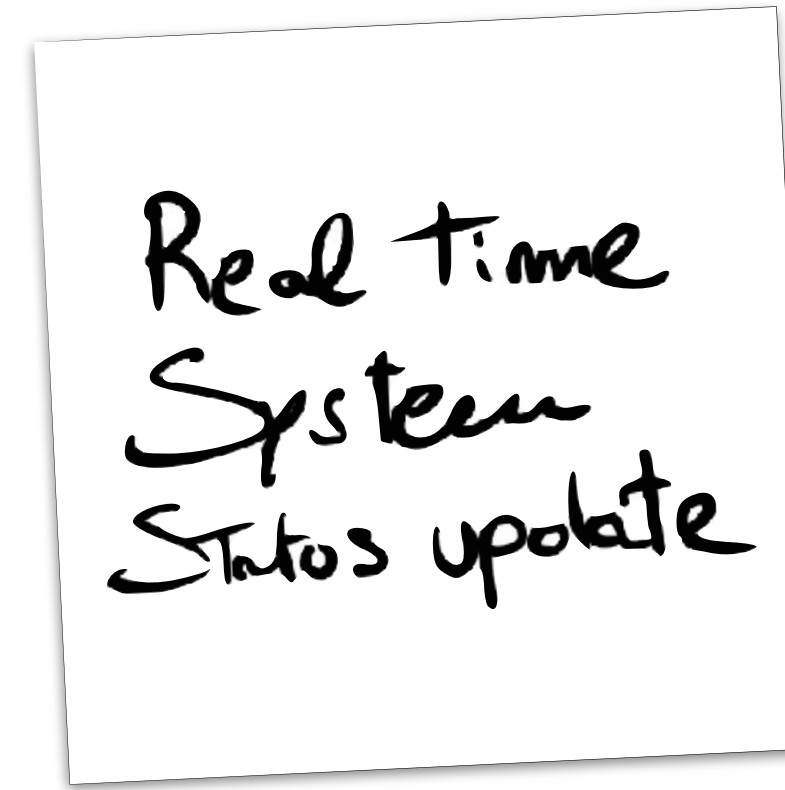


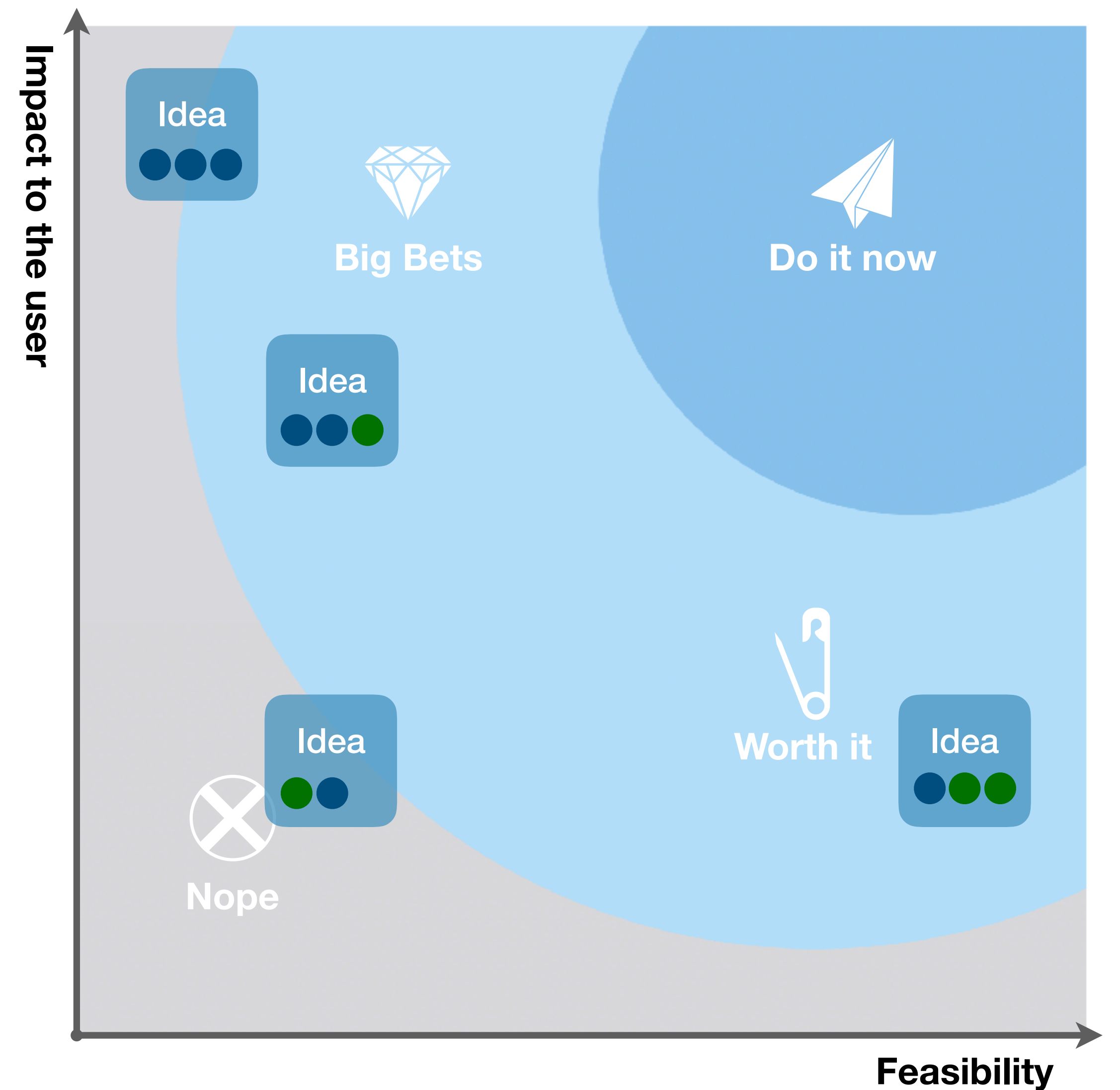
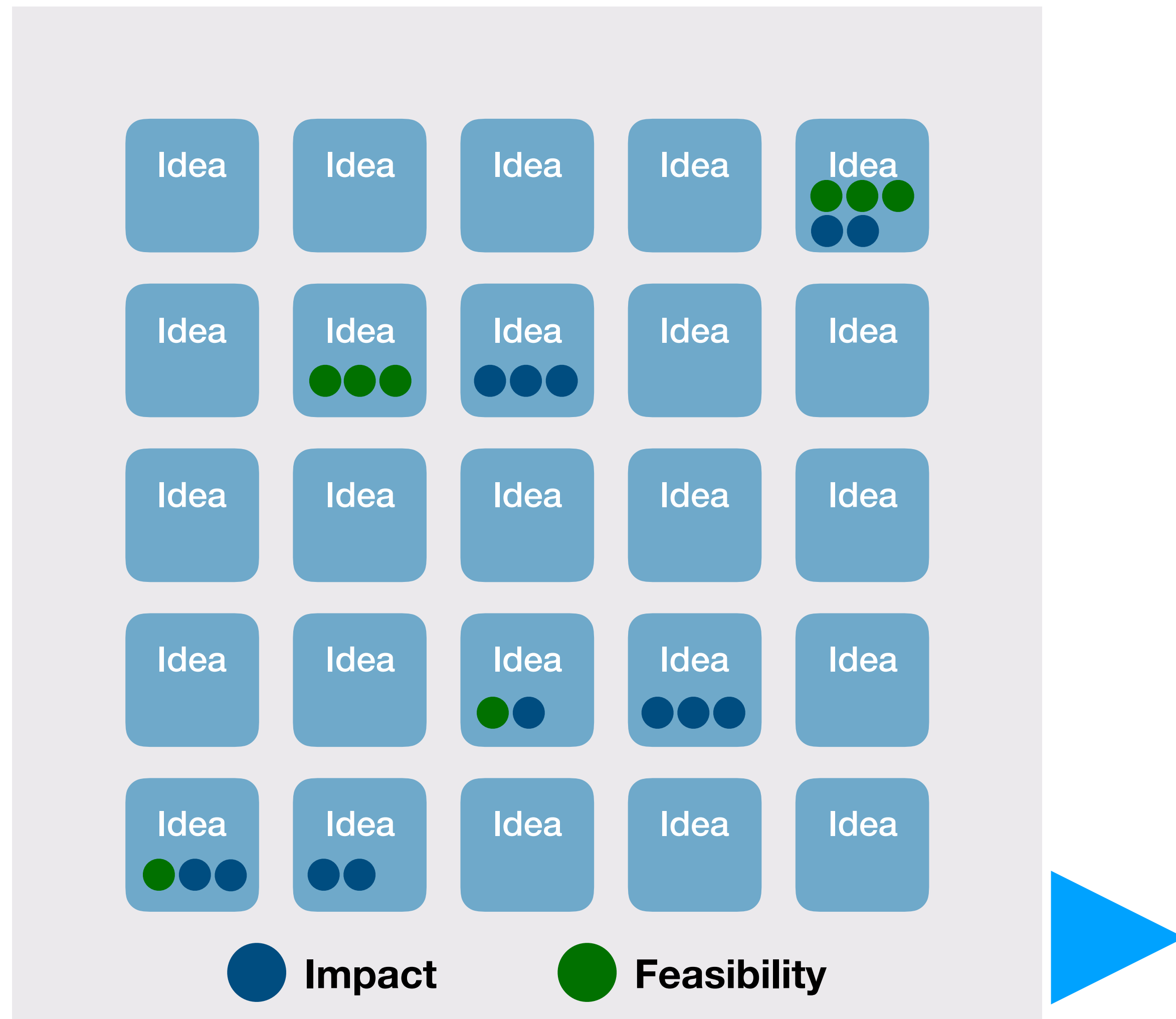
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## SOLUTIONS

*IDEAS based on key characteristics*

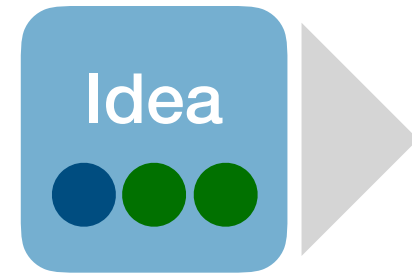




- **Do it Now** pose the possibility of a tactical advantage
- **Big Bets** can offer strategic differentiation
- **Worth it** may represent table stakes
- Don't waste time or energy discussing **Nope** items

# IDEAS FOCUS

*Ideas description*

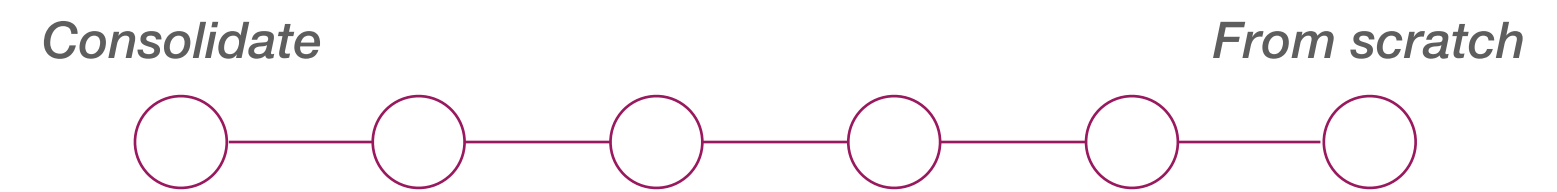
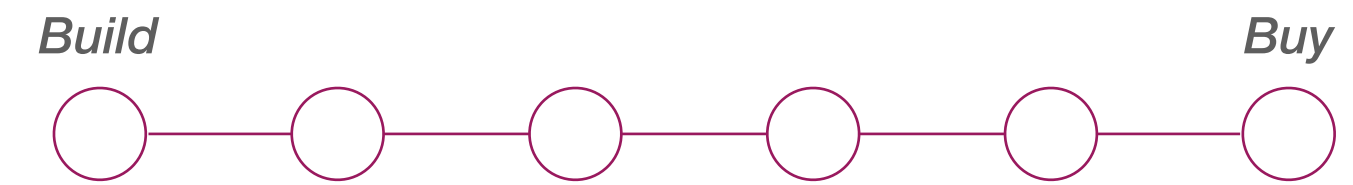


*Title*

*Stakeholder*

*Description*

*Sketch*



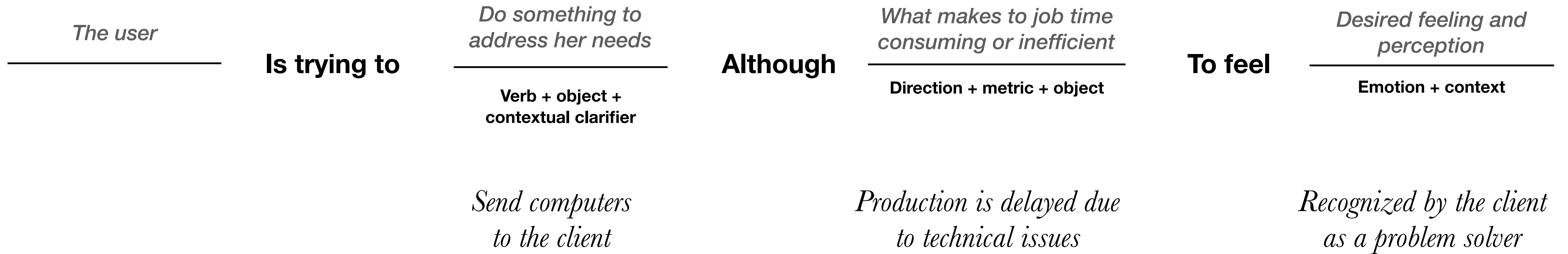


# STEP 2b

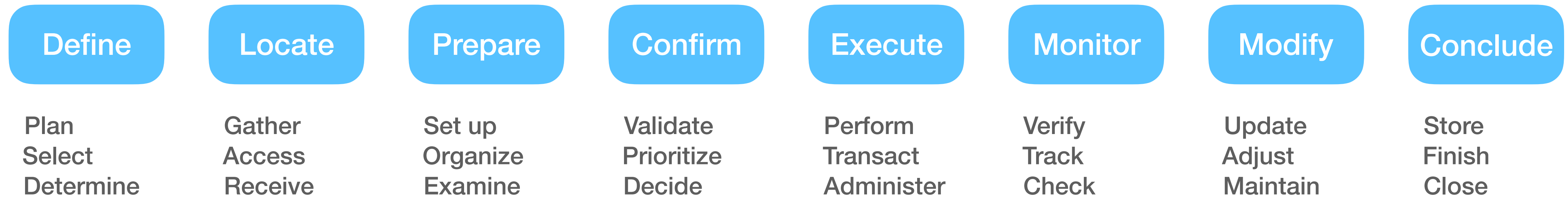
*Jobs to Be Done*

*...to improve the service process*

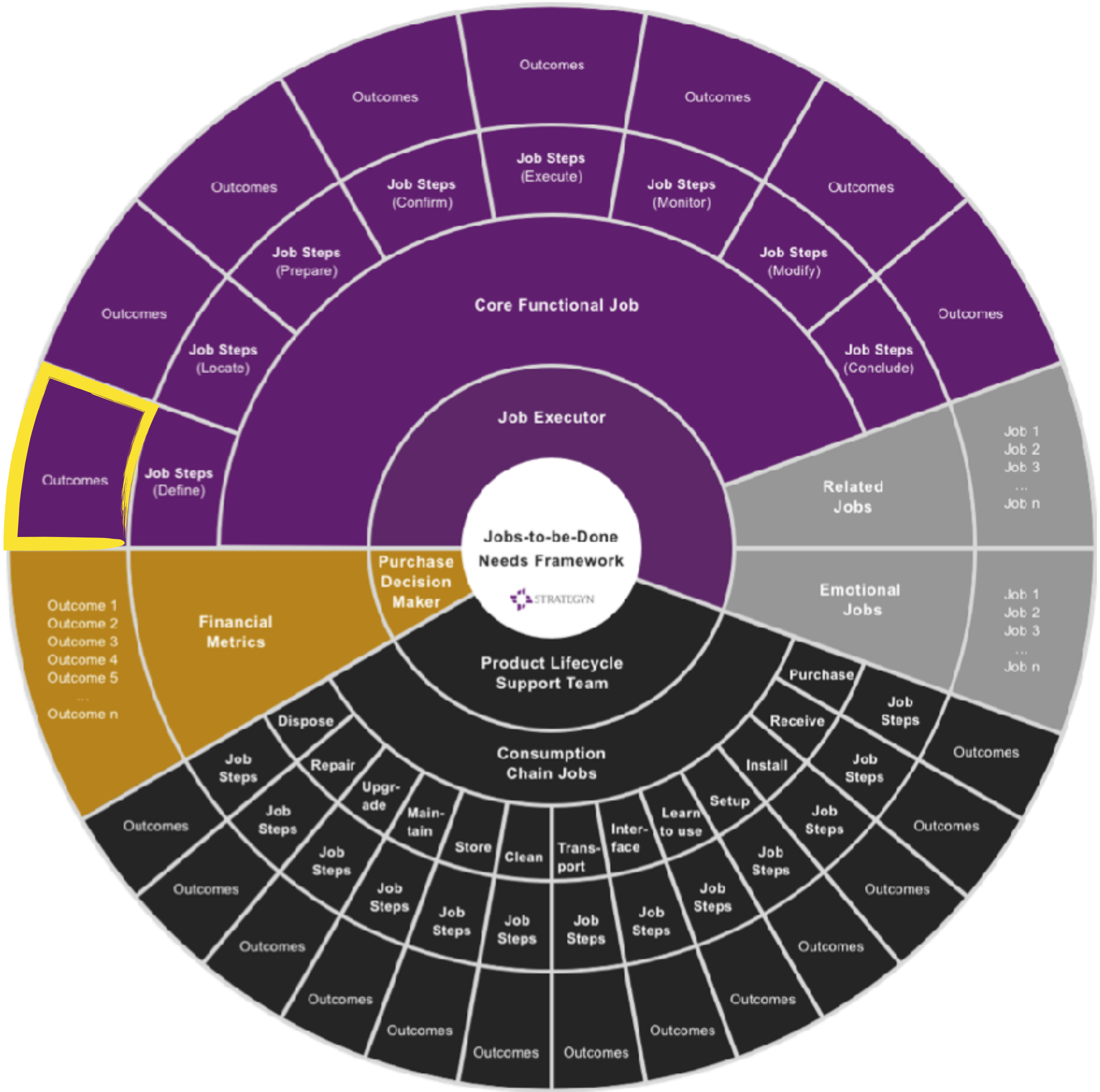
## CORE FUNCTIONAL JOBS



## JOB MAP



# OUTCOME STATEMENT



**Define**

**Plan** →  
Select  
Determine

**OUTCOME STATEMENT**  
*Minimize the likelihood that the computer is delivered in more than 10 days from the payment*

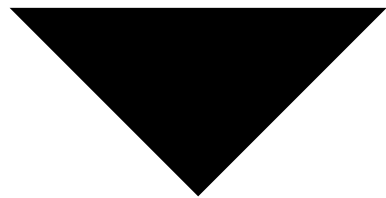
*Direction of improvement*

*Performance Metric*

*Object*

*Context*

Generation of 50-100 expected outcomes

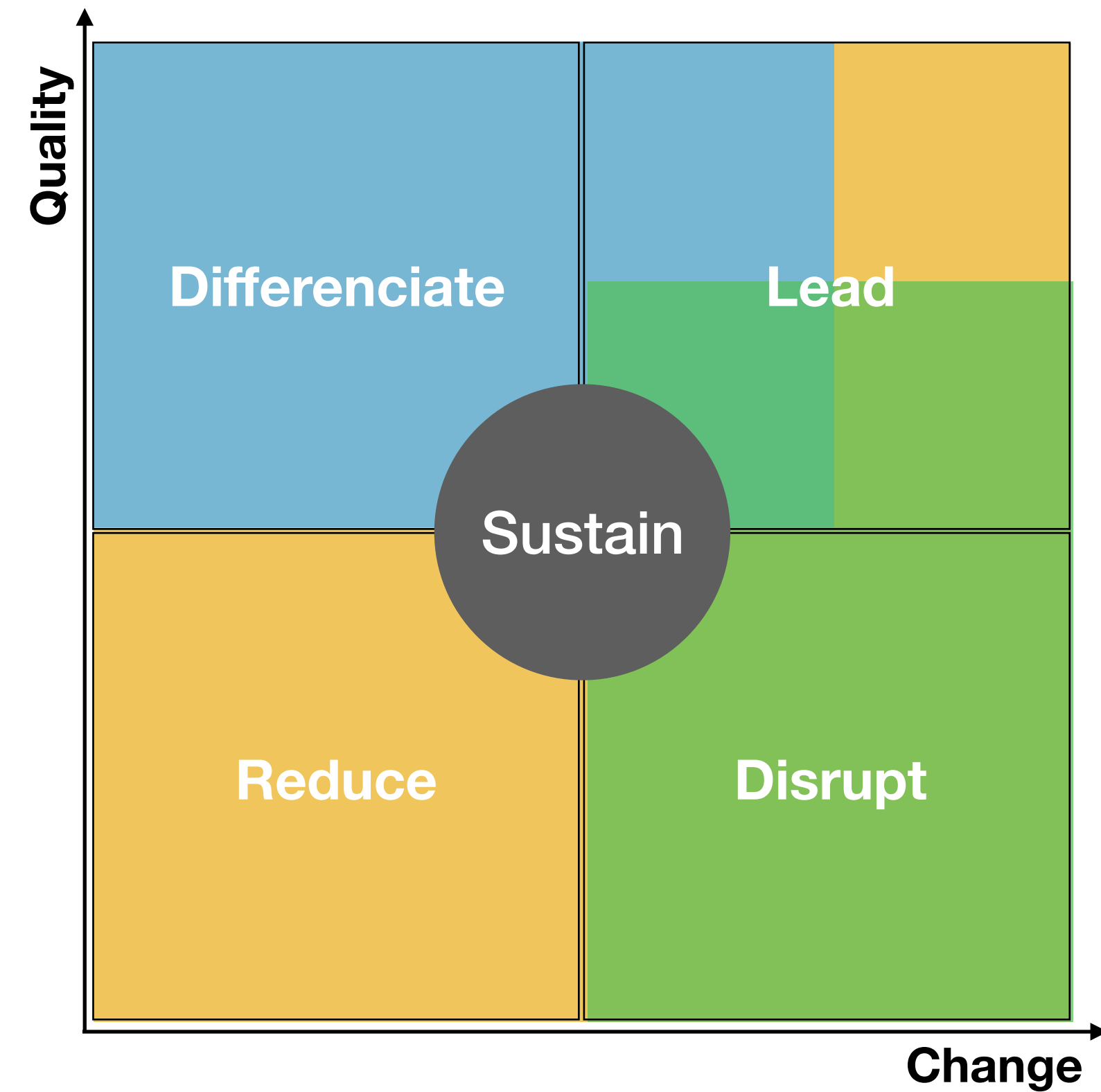
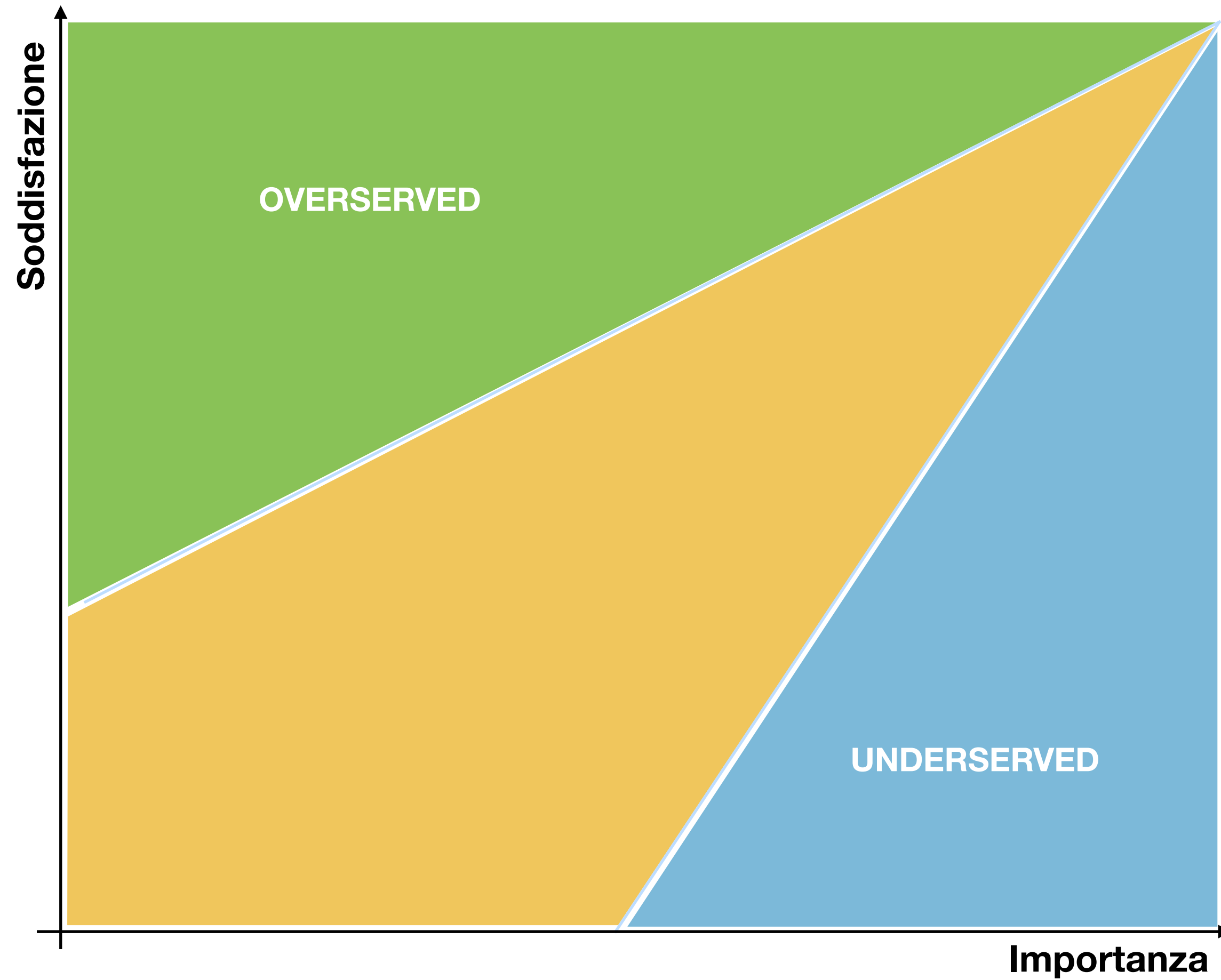


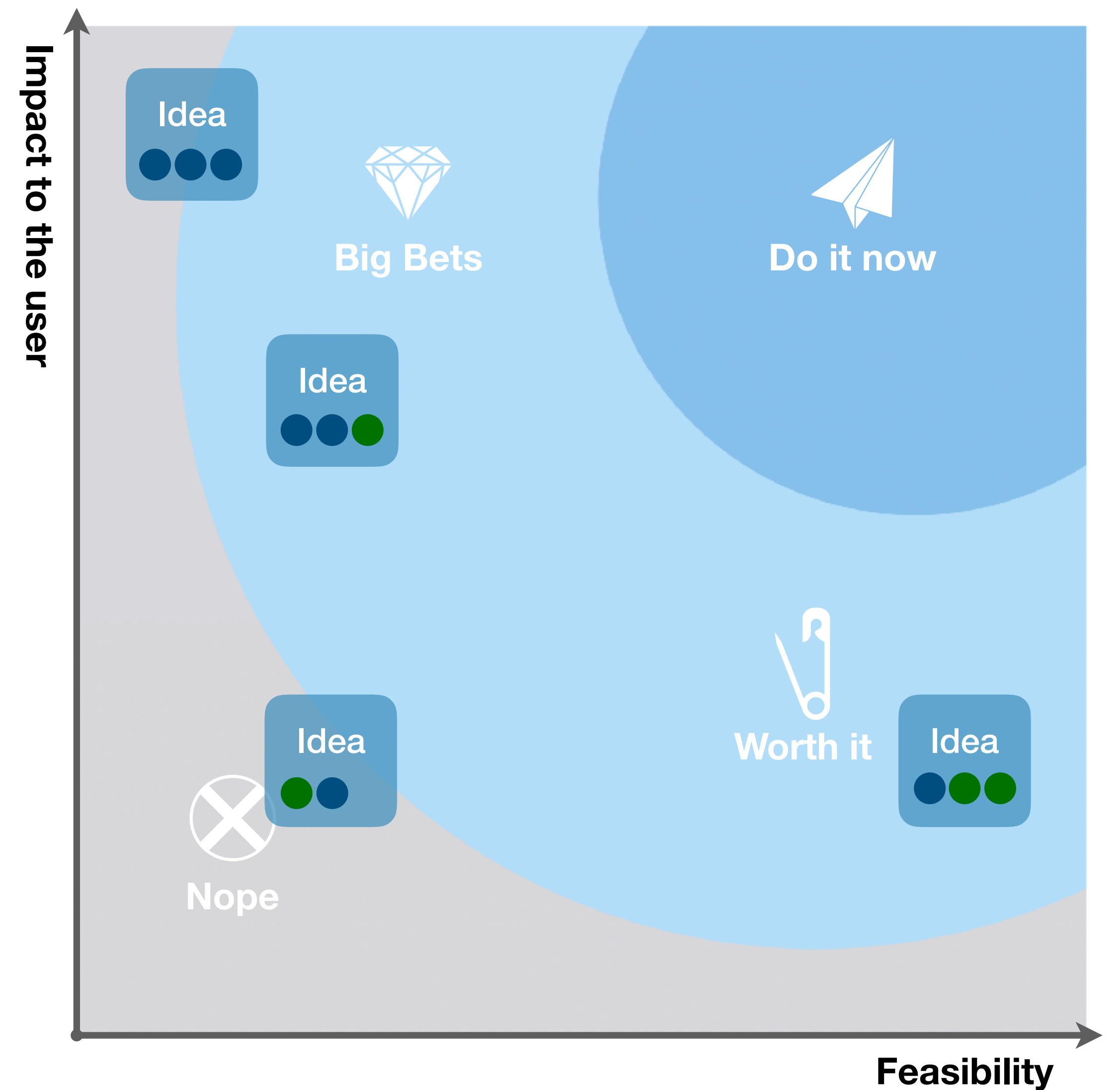
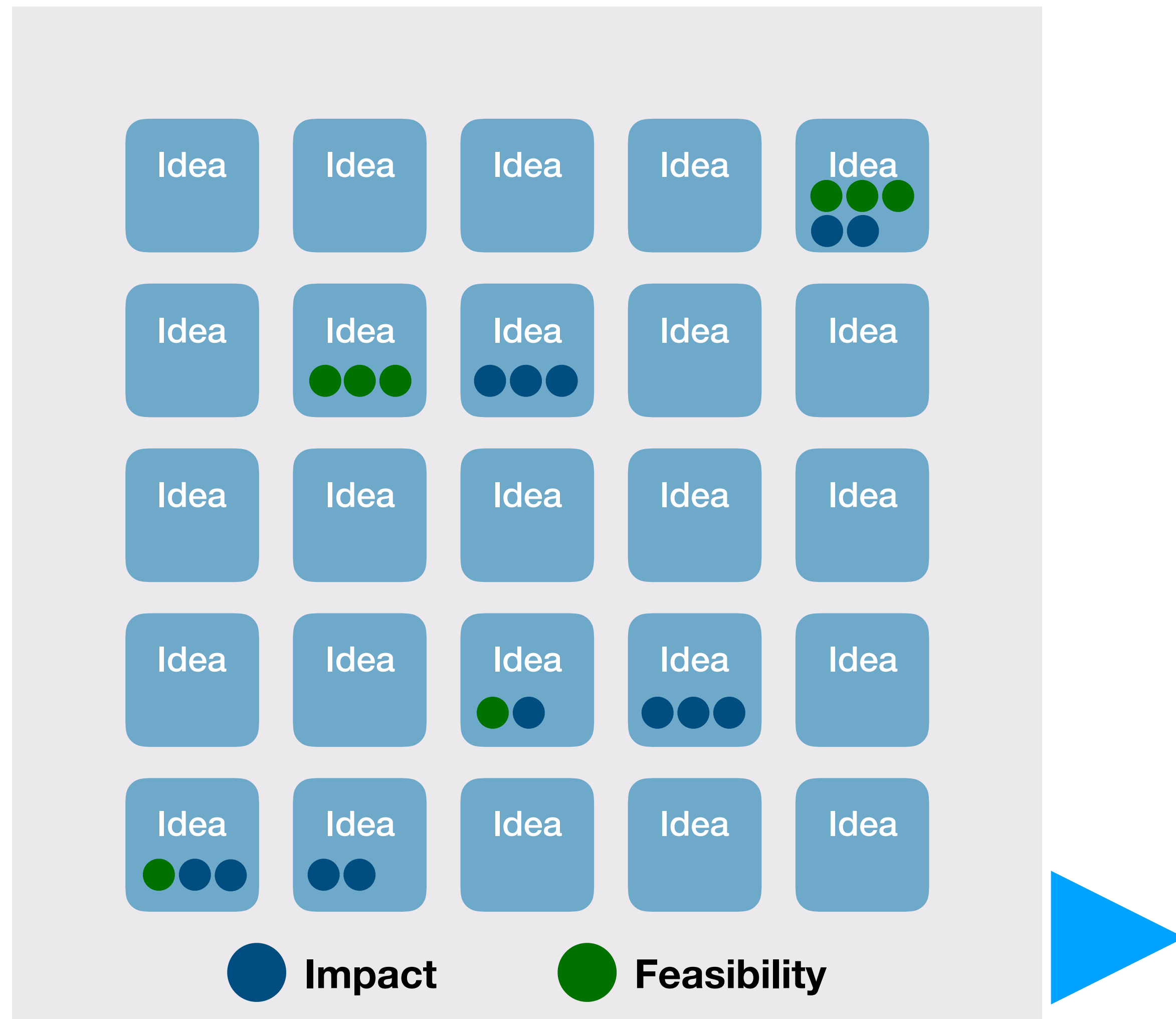
**VOTING**

 *Importance*     *Satisfaction*

# OPPORTUNITY SCORE

$$\text{Opportunity Score} = \text{Outcome Importance} + \max(\text{outcome importance} - \text{satisfaction}, 0)$$

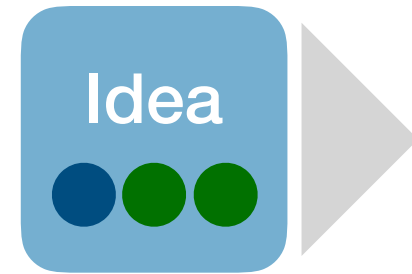




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# IDEAS FOCUS

*Ideas description*



*Title*

*Stakeholder*

*Description*

*Sketch*

## JOB TO BE DONE INNOVATION STEPS FOCUS

**Define**

Plan  
Select  
Determine

**Locate**

Gather  
Access  
Receive

**Prepare**

Set up  
Organize  
Examine

**Confirm**

Validate  
Prioritize  
Decide

**Execute**

Perform  
Transact  
Administer

**Monitor**

Verify  
Track  
Check

**Modify**

Update  
Adjust  
Maintain

**Conclude**

Store  
Finish  
Close

# STEP 3

*Service Blueprint*

**SERVICE BLUEPRINT**

**BEFORE**

**DURING**

**AFTER**



Online/physical evidence

●

—

2

—

●



Customer actions

1 →

**Who**

**What**

**How**



Front of stage interactions

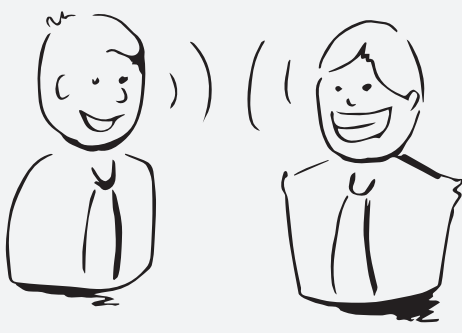
3

**Who**

**What**

**How**

LINE OF INTERACTION



Back of stage interactions

**Who**

**What**

**How**

LINE OF VISIBILITY



Support processes & systems

LINE OF INTERNAL INTERACTION



MVP

DEVELOPMENT

ROLL-OUT

# Notes

*Bibliography & License*

## Bibliography

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- Service Blueprint** <https://www.servicedesigntoolkit.org>
- Service Blueprint** <https://www.creatlr.com/template/MEXsZg2hbB3sP28GwuYvOb/service-blueprint-canvas/>
- JTBD Theory** <https://strategyn.com/jobs-to-be-done/jobs-to-be-done-theory/>
- Images** The noun project. <https://thenounproject.com/search/?q=woman&i=1006523>